**Assets required**

**Music**: \_Home\_, \_Forest\_, \_Babbleblub\_, \_Gribblewitch\_, \_Worry\_, \_Hope\_

**Background Scenes**: Home, Town, Forest, Gribble Witch Home, Ritual site.

**Character Profiles:** Wendy, Pookii, Teddy, Greta, Babbleblub, Great Demon

**Scene 1 – Home**

Keywords: Warm, comforting, cosy, firelight, safe

Music - \_Home\_

**Drawing: +Image of home with Wendy tucked into bed+**

The setting is a warm and cosy bedroom. A LIT CANDLE casts a warm glow around the room. WENDY is tucked in bed with TEDDY. POOKII sits by the window licking his paw.

\*Dialogue with her wishing TEDDY and POOKII a good night\*

\*Scene fades to black\*

\*A gust of wind sounds in the darkness.\*

**Scene 2 – Pookii is Gone**

Keywords: Worrisome, concern, darkness, ambiguous, moonlight

Music - \_Worry\_

The scene returns to WENDY waking up to a dark room. The CANDLE is EXTINGUISHED and the CANDLE WICK is SMOKING. The WINDOW is open. You can hear the faint sound of WIND blowing. The MOON shining through the WINDOW is the only light we see.

\*Dialogue of WENDY waking up, talking to TEDDY and realising POOKII is missing\*

WENDY gets out of BED, she then picks up POOKII and must make her way out the open window.

**Scene 3 – Walking the Streets**

Keywords: concern, darkness, ambiguous, moonlight, exploring

Music: \_Worry\_

WENDY leaves her home and must navigate the DARK STREETS. Shadows loom over her as she patters along in the MOONLIGHT, calling out for POOKII.

\*A witch silhouette flies over the MOON\*

\*Occasional dialogue of looking for POOKII\*

**Scene 4 – Meeting Babbleblub**

Keywords: darkness, ambiguous, moonlight, forest, hope,

Music: \_Hope\_

WENDY comes to the FOREST EDGE. In the darkness between the tree trunks she sees a pair of bright GLOWING EYES. “POOKII!” she calls out, believing she’s found her cat.

Music: \_Babbleblub\_

Then BABBLEBLUB jumps out. It was his GLOWING EYES she saw.

\*Dialogue where Babbleblub laughs and tells WENDY that he has kidnapped POOKII (Maybe we hear POOKII meow from within a bag)\*

BABBLEBLUB escapes into the FOREST.

WENDY speaks to TEDDY and then chases after POOKII and BABBLEBLUB.

**Scene 5 – The Gribble Wood**

Keywords: shadows, scary, forest, nature,

Music: \_Forest\_

WENDY must navigate her way through the Gribble Wood, avoiding frogs.

**Music: \_Babbleblub\_**

Suddenly BABBLEBLUB appears and laughs at her.

\*BABBLEBLUB taunts WENDY\*

Babbleblub sprinkles a magic red powder on the frogs, turning them into red DEMON FROGS. If WENDY touches a DEMON FROG, it will DAMAGER her.

**Music: \_Forest\_**

WENDY makes her way until she finds GRETA the Gribble Witch’s HOME in a giant tree trunk.

**Scene 6 – Greta the Gribble Witch**

Keywords: wonder, home, well lit, curiosity, fun, safe, big tree, nature, crazy

**Music: \_Gribblewitch\_**

**Drawing: +Image Greta’s home with Greta stirring a pot and Wendy gazing at something curious on a table+**

The HOME of GRETA THE GRIBBLE WITCH is a place of WONDER. It is a SAFE place for WENDY. GRETA is friendly but quite possibly mad, and teaches WENDY a SPELL to defend herself.

\*Dialogue between GRETA and WENDY about teaching her a new spell\*

\*Possible dialogue options for asking about things in GRETA’S home\*

Greta leaves to continue her journey.

**Scene 7 – The Final Chase**

Keywords: shadows, scary, forest, chase, impending

**Music: \_Forest\_**

As WENDY continues her journey, BABBLEBLUB appears.

**Music: \_Babbleblub\_**

\*Babbleblub taunts Wendy\*

WENDY must DEFEAT BABBLEBLUB (Mini boss battle)

\*Babbleblub is defeated and flies away, but not before he taunts WENDY by telling her that POOKII is in big trouble\*

**Music: \_Chase\_**

Wendy must navigate the increasingly difficult woods. Perhaps there are DEMONIC versions of regular obstacles. Eg. DEMON THORNBUSHES, TREES etc.

**Scene 8 – The Great Demon**

Keywords: ritual, scary, demonic, comical boss, danger

**Music: \_Babbleblub\_**

Finally she finds Babbleblub at the site of a ritual with POOKII. He taunts her again and prepares to attack. Suddenly a loud voice/roar commands him and he stops. The GREAT DEMON appears and challenges WENDY.

WENDY must defeat the GREAT DEMON to save POOKII.

The GREAT DEMON throws either FIRE or little IMPS (Babbleblub sprite) to attack WENDY.

Upon Defeat he shouts the classic “Nooooo!” and both he and Babbleblub are sucked back in to the vortex portal of POOKII’S mouth

**Drawing: +Demons being sucked into portal+**

**Music: \_Hope\_**

WENDY runs over to POOKII. POOKII meows and WENDY celebrates.

**Scene 9 – Return Home**

Keywords: Warm, comforting, cosy, firelight, safe

**Music - \_Home\_**

WENDY is tucked up in bed once more. Everyone is happy. POOKII yawns and a little puff of smoke comes out.

**Drawing: +Image of home with Wendy tucked into bed+**

See GRETA the Gribble Witch fly past the moon again with a good hearted cackle.

Roll Credits.